

### WELCOME TO LOVECRAFT COUNTRY

#### **CREDITS**

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#### BOILERPLATE

This Playset is an accessory for the Fiasco role-playing game by Bully Pulpit Games.

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For more information about Fiasco or to download other Playsets and materials, visit www.bullypulpitgames.com.

If you'd like to create your own Playset or other Fiasco-related content, we'd like to help. Write us at info@bullypulpitgames.com.



"When you play, play hard." - Theodore Roosevelt

### THE SCORE

#### THAT IS NOT DEAD WHICH CAN ETERNAL LIE...

The cultists are pissed because their virgin sacrifice got away, an army of zombies are being reanimated in a dingy cellar, and the pair of creepy twins that live up on the hill aren't quite what they seem. Welcome to life in Lovecraft Country, where the hills are topped with strange stone monoliths and a strange race of foul smelling fish men stand between you and saving the world. Or dooming it, depending on how you look at things.

#### MOVIE NICHT

Call of Cthulhu, The Whisperer in Darkness, In the Mouth of Madness, The Last Lovecraft

# RELATIONSHIPS...

### 1 FAMILY

Uncle and Nephew
☐ Grandparent and Spoiled Grandchild
⊡ Mother and Son
□ Spinster Sisters
☑ Siblings, one of which is adopted
☐ Creepy Identical Twins
2 WORK
<ul> <li>□ Archeologists</li> </ul>
☐ Reference Librarian and someone from Stacks Maintenance
☑ New Age Therapist and Patient
☐ Owners of an Occult bookstore
☑ John and Prostitute
■ Museum Security Guard and Curator
3 THE PAST
□ Buried someone together
□ Old school chums
□ Lived together in a past life
□ Separated at birth
☑ Played together as children
■ Met once in a dream

# One-sided romance ☑ Married for 10 years and getting bored ☐ Cheating on each other "Our love is not meant to be" **II** Kissing Cousins 5 OCCULT □ Cult leader and neophyte ☐ Members of the Occult Society of the Silver Moon Witch and thrall ☐ Earthly father, Otherworldly Son ☑ Deep Ones on the run □ Poseur witches 6 COMMUNITY ☐ Daughters of the American Revolution □ College (professor-student) ☑ Art Club members **■** Life long Boy Scouts

4 ROMANCE



# NEEDS...

## 1 TO FIND

□ Where you belong in this world
☐ The Necronomicon
☐ The missing body
☑ Randolph Carter, last seen entering his ancestral family home
□ A cure
2 TO STOP
∪ Using forbidden alchemy
☐ The transformation
oxdot The scientist that is raising the dead in the basement
☐ The rash of disappearances
☑ Them from finding out your secret
□ The cultists
3 TO GET RESPECT
☐ From your colleagues at the college
☐ By improving lives in your own, special way
□ By providing proof
☑ From your in-laws
■ By disproving what they said about you

# 4 TO GET AWAY • From your relatives ☐ With murder ☐ From the cult ☑ With the money **■** With your soul intact **5 TO HAVE RELATIONS WITH** ☐ A human, to perpetrate your line A virgin ∴ An Otherworldly Entity Your doll ■ Everyone you come across 6 TO SAVE ☐ The town from zombies Your sanity ☐ The world

☑ Your reputation

**≅** Yourself, above all others

# LOCATIONS

### 1 OTHERWORLDLY

□ The Gate to the Land of Dreams
• Ancient Cimmeria
□ Yuggoth
☑ The Far Future, when the earth is ruled by another species
■ Deep under the sea
2 MISKATONIC UNIVERSITY
Biology lab
□ Library
The Ceramics studio
□ An empty auditorium
☑ The art gallery
■ The network of caves that run beneath the school
3 THE STREETS OF ARKHAM
<ul><li>▶ Police station</li></ul>
☐ The Between the Buns Diner
□ Independence Square
☑ The train depot on West High Lane
■ The Evangelical Church

# 4 THE OUTSKIRTS ☐ An S-Mart distribution center ☑ An overgrown family cemetery ☑ In a car broken down on Massachusetts Highway 1 **□** On the train trestle 5 DUNWICH AND ITS SURROUNDINGS ☐ Tanner's Dairy Farm ☐ A deep ravine where the sun doesn't shine □ Derleth's Hardware Store **■** Dunwich Post Office 6 INNSMOUTH ☐ Room 102 in a musty hotel ☐ A dusty museum

□ Devil's Reef

II The gambrel roofed house you just inherited

### ...IN LOVECRAFT COUNTRY

# **OBJECTS**

## 1 WEAPONS

⊙ A tribal spear
□ A spade
☑ A Viking age sword
<b>□</b> Stun gun
☑ A heavy iron gauntlet
■ A musket from the American Revolution
2 OCCULT
□ A skull with runes carved in it
∴ A summoning circle
□ A black cauldron
☑ An ebon stone with ideographs on it
☐ The Necronomicon
3 WEIRD
• An industrial sized air-conditioning unit
□ Your diary from the future
☑ A mummy
☑ The Silver Key
☑ A Mi-Go brain canister
IJ Space Mead

# 4 SENTIMENTAL ☐ Baseball signed by Babe Ruth ☑ A watch chain made from braided human hair ☐ A box of daguerreotypes ☑ A snow globe from Myrtle Beach ■ A box of baby teeth 5 INFORMATION □ Papers for being committed ☐ A death certificate ∴ A whispered phone call □ Deed to a silver mine ☑ A certified letter, unopened ■ A message written on the wall **6 BAD OMENS** ☐ A freshly turned hourglass ☑ A bloody bear trap with no bear ☐ All of the cats leaving town at once

☑ Your car has been sabotaged

II A high-pitched keening at midnight, every night

### ...IN LOVECRAFT COUNTRY

# A SANITY SHATTERING INSTA - SETUP

#### RELATIONSHIPS IN LOVECRAFT COUNTRY

For three players...

**★**The Past: Buried someone together

**★**Romance: One-Sided Romance

**★**Community: Freemasons

For four players add...

**★**Occult: Deep Ones on the run

For five players add...

**★**Work: Owners of an occult book shop

#### NEEDS IN LOVECRAFT COUNTRY

For three players...

**★**To Find: The Necronomicon

For four or five players add...

**★**To have relations with: A human, to perpetrate your line

#### LOCATIONS IN LOVECRAFT COUNTRY

For three or four players...

**★**Innsmouth: Room 102 in a musty hotel

#### **OBJECTS IN LOVECRAFT COUNTRY**

For three or four players...

**★**Occult: The Necronomicon

For five players add...

**★**Weird: A mummy

### **AFTERWORD**

I discovered the game of Fiasco after I lost all of my role-playing books in an apartment fire. I was attracted to its simple rules and limitless playsets, as well as the fact that I didn't need to own a massive library of books in order to play. After playing Fiasco once, I wanted to create my own playset. I began work on this playset until I hit a mix of outrageous and dramatic which I thought would make a compelling night of Fiasco.

I play-tested with part of my usual gaming group and was happy with the results. I then sent the playset off to the folks at Bully Pulpit and was surprised to hear directly from Fiasco's creator, Jason Morningstar. He had said that he thought the playset was solid, but that he didn't feel comfortable publishing something that is someone else's intellectual property.

I looked into the issue of Lovecraft's copyright and was driven mad. Well, not quite. I was confused and head-scratchy, and figured that I would leave it to the folks with bigger brains and more legal knowledge to sort out that mess. I decided to go ahead and make this playset, urging the player to keep in mind that this is strictly not-for-profit and just for fun.

The intent is to pay homage to one of horror's greatest writers and a personal inspiration for me. So, it is with great hope that people take a look at this playset and enjoy it as I have.

In the future, I may update this playset with a custom tilt table and some kind of sanity system, because every Lovecraftian game needs to have a sanity system of some sort. However, for now, this is what I am sending out into the world.

Enjoy, and Happy Gaming! -Harry Thompson, Jr.